Name:

Max Speed

Acceleration

Turn Difficulty

Crew /

Passengers /

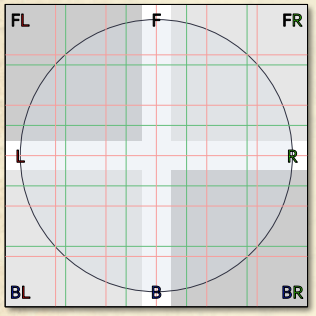
bulk weight

Components Damage

SARIL

Threat Level

Notes



Shields /

Armour /

Structure /

Damage

Skills

Weapons Ranges (Difficulty to Hit) M0 M1 M2 R1 R2 R3 R4 R5

Cargo

Cargo

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FL F FR L R BL B BR

Shields /

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Weapons Ranges (Difficulty to Hit) M0 M1 M2 R1 R2 R3 R4 R5

Cargo

Cargo