Name:

Max Speed

Acceleration

Turn Difficulty

Crew /

Passengers /

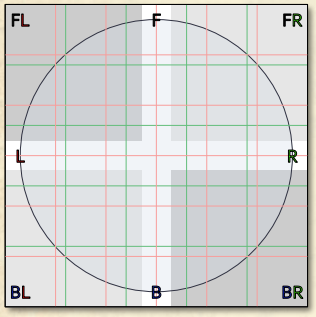
bulk weight

Components Damage

SARIL

Threat Level

Notes



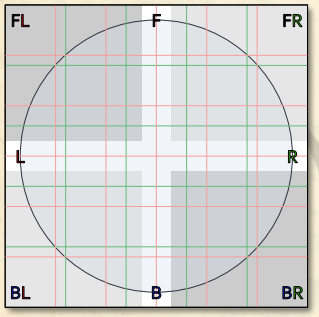
Shields /

Armour /

Structure /

Damage

Weapons Ranges (Difficulty to Hit) M0 M1 M2 R1 R2 R3 R4 R5



Skills Req.

Skills Add.

Cargo

Cargo